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ADRENALYN OFFICIAL TRADING CARDS

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## HOW TO PLAY ONLINE?



### 0. PERSONALISE YOUR SHIELD AND YOUR COLOURS

You'll be able to customise your badge, choosing its shape, form and pattern. Make sure your badge strikes fear into the heart of your opponents!  
Improve your ranking and become an outstanding ADRENALYN XL™ player to move up a level (there are five levels: Beginner, Amateur, Advanced, Professional, Expert). Each new level unlocks more options for changing the colour and shape of your badge.

### 1. ACTIVATE THE CARD

In the 'shopping centre', enter the code on the back of your trading card to add it to your virtual collection. If you've got a duplicate card, you can still enter the code to earn COINS, which you can use to activate special virtual cards and improve your team and your chances of winning. The stronger the duplicate card, the more COINS you will receive as a reward.



### 2. CREATE YOUR SQUAD

Before starting an ADRENALYN XL™ match, you have to put your squad together. You need 14 players – 11 of which will make up your first team and three subs. Each team must have a goalkeeper and a maximum of five players for each position.  
Put together your strongest team using your cards. Adapt your team and playing system to your winning gameplan. Plus, to help you pick the best players, you can order extra cards according to their position, their club, and their scores in attack or defence. There's also the 'virtual trainer' button, which will help you to put together your squad.



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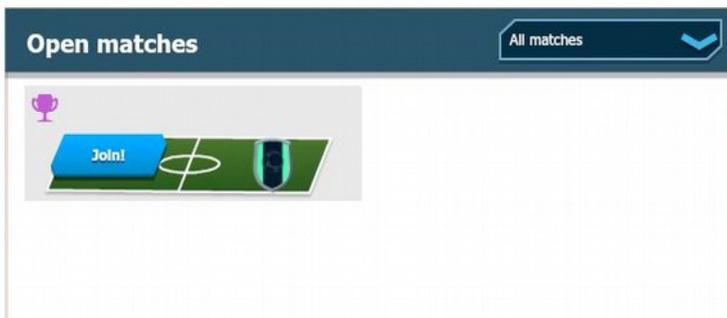
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Total points: some game modes do not allow your attack, control and defence scores to be over a certain amount. So while you're putting your team together, you'll need to keep an eye on the total number of points you have. In certain tournaments (unlimited, 3500 and 3700), your scores cannot exceed these figures. In normal matches, each player can decide whether they play against teams with higher or lower total points than their own.

### 3. CHOOSE YOUR GAME SYSTEM

After selecting your players, you have to decide on a formation (eg 4-4-2, 4-3-3, 3-5-2). Choose the best system for your players. If you have lots of good defenders, use a more defensive system, but if you have excellent forwards, adopt a more offensive system.



### 4. LOBBY

The lobby is the online ADRENALYN XL™ players' meeting point where you can play existing matches, create new ones or directly challenge an available user.

The available users will be able to join a match you've created. Decide whether to play a friendly or big match game.



We have created three lobbies, each one with a specific game feature.

**UNLIMITED**, where you can play with all available cards.

**EIGHT RANDOM**, where the computer randomly selects eight cards from your collection.

**TWO VS TWO**, which allows two users to play against other two players.

In each lobby, users will be able to choose their opponents according to the total points of their cards (attack, control and defence).



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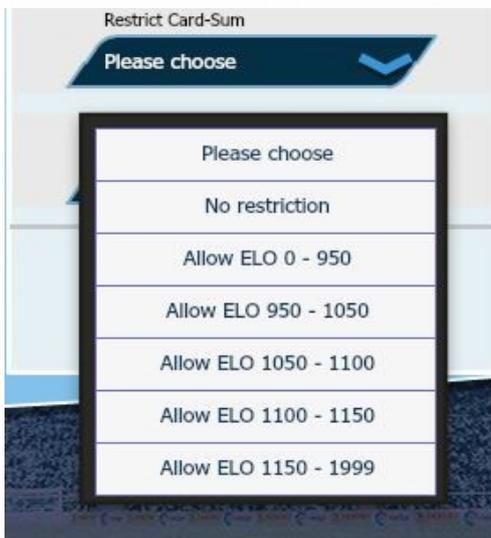
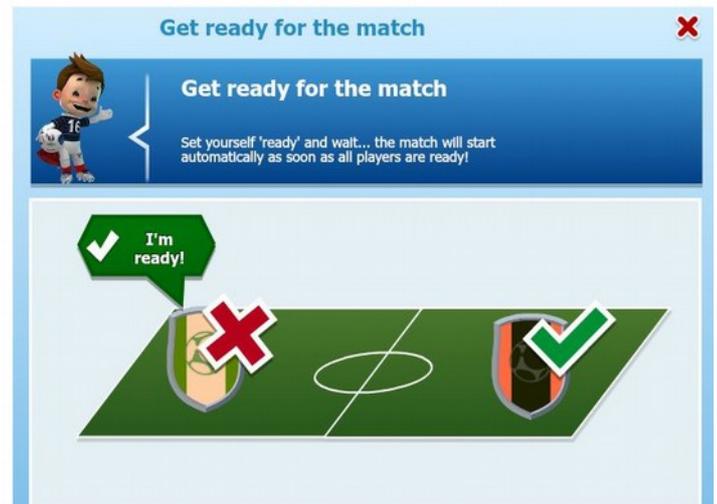
## 5. FRIENDLY OR BIG MATCH?

Before the game starts, the two players have to decide whether to play for ranking points (big match) or just for fun (friendly).

In a big match, the winner of the tournament takes their rival's ranking points. In a friendly, whether it is against the computer or a real user, no ranking points can be gained.

If you take part into a friendly challenge, you can't lose or gain ranking scores and there are no restrictions on the cards you can use. The match is only played for fun.

In a friendly you can play against the computer, choosing the difficulty level, or against a real user. If you play a big match, the winner takes the loser's ranking points.



## 6. WITH OR WITHOUT LIMITS?

Before challenging another player, you will be able choose an opponent according to their ranking points and the total points of your team (adding up your defence, control and attack). This way, you can match their strengths and exploit their weaknesses.

## 7. TRAIN AGAINST THE COMPUTER

Need to train but don't have anyone to play against? You can play a friendly against the computer, with five difficulty levels. The final two levels are so tough that if you win, not only will it improve your team, but you're also unlikely to lose against a real-life opponent!





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## 8. START THE GAME

The player chosen by the computer to start the match selects one of their cards and decides whether to attack or to defend, or chooses the control value of their card. In turn, their opponent selects one of their cards and uses it in defence, midfield (control) or attack.

If the first player attacks, their opponent has to defend themselves, or vice versa.

If you play a control rating, the opposing player must also call out their control rating.

The players compare the chosen values of the selected cards.

The card with the highest value scores a goal and begins the next battle. Cards chosen for this challenge cannot be selected again during the match and are placed outside the lobby.

If both numbers are the same, it goes to a tiebreaker between the total value (adding attack, control and defence) of each card. If the total value ends in a draw too, the two cards are ignored and no player wins the match.

Just like in a real match, substitutes can snatch a win for you in the last moments, but you have to use them effectively! You have to choose your substitutes at the start of the match, before selecting a card. The card which is replaced is discarded.

## 9. MARKET

In the 'market' section you can redeem the COINS won during matches and tournaments, or gained by activating cards, completing the virtual binder or inviting friends, to buy special digital cards that will give you a better chance of winning your next match!



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## 10. USE THE SPECIAL FEATURES

Strengthen your attack or defence with COMBOS. Playing two combo cards together gives their attack or defence scores an extra boost. The BONUS CARDS, LUCKY CARDS and PENALTY CARDS also give your game an extra dimension. Thanks to these special features, you don't need to have the strongest team to win a match – just the best strategy and the best use of your COINS to activate your special cards and enhance your line-up.

## 11. NO TRICKS ALLOWED

You can no longer play against the same player more than three times a week, to make it impossible for anyone attempting to create multiple player profiles to gain an unfair advantage. All matches will be checked and anyone suspected of breaking the rules will be removed from the game or have their ranking points reset to 1,000.



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